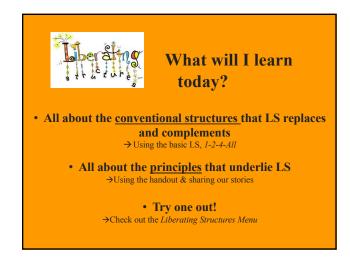
Liberating Structures

Including and unleashing everyone



The Surprising Power of Liberating Structures Heart Lipmanowicz Reith McCandless Keith McCandless



One Liberating Structure can transform a meeting, a classroom, or a conversation. Using many of them together, on a regular basis, can transform an organization, a community, or a life.

-from the book, *The Surprising Power of Liberating Structures* by Henri Lipmanowicz & Keith McCandless

"If you want to build a ship, don't drum up people to collect wood and don't assign them tasks and work, but rather teach them to long for the endless immensity of the sea."

Antoine de Saint-Exupery

"The future is already here. It is just not uniformly distributed."

~ William Gibson

"There are two kinds of truth.

There are superficial truths, the opposite of which are obviously wrong. But there are also profound truths, whose opposite are equally right."

~ Niels Bohr

"To be playful is to allow for unlimited possibility."

~James Carse

"A vivid imagination compels the whole body to obey."

~Aristotle

The Principles of Liberating Structures

| Principle When Liberating Structures are part of everyday interactions, it is possible to: | Liberating Structures make it possible to: START or AMPLIFY these practices that address opportunities and challenges with much more input and support: | Liberating Structures make it possible to: STOP or REDUCE these "autopilot" practices that are encouraged by conventional microstructures: |
|---|--|--|
| 1. Include and Unleash Everyone | Invite everyone touched by a challenge to share possible solutions or invent new approaches together. Actively reach across silos and levels, beyond the usual suspects. | Separate deciders from doers. Appoint a few to design an "elegant solution" and then tell all others to implement it after the fact. Force buy-in. Confront resistance with hours of PowerPoint presentations. |
| 2. Practice Deep Respect for People and Local Solutions | Engage the people doing the work and familiar with the local context. Trust and unleash their collective expertise and inventiveness to solve complex challenges. Let go of the compulsion to control. | Import best practices, drive buy- in, or assume people need more training. Value experts and computer systems over local people and know-how. |
| 3. Never Start Without a Clear Purpose | Dig deep for what is important and meaningful to you and to others. Use <i>Nine Whys</i> routinely. Take time to include everyone in crafting an unambiguous statement of the deepest need for your work. | Maintain ambiguity by using jargon. Substitute a safe short-term goal or cautious means-to-an-end statement for a deep need or a bold reason to exist. Impose your purpose on others. |
| 4. Build Trust As You Go | Cultivate a trusting group climate where speaking the truth is valued and shared ownership is the goal. Sift ideas and make decisions using input from everyone. Practice "nothing about me without me." Be a leader and a follower. | Over-help or overcontrol the work of others. Respond to ideas from others with cynicism, ridicule, criticism, or punishment. Praise and then just pretend to follow the ideas of others. |
| 5. Learn by Failing Forward | Debrief every step. Make it safe to speak up. Discover positive variation. Include and unleash everyone as you innovate, including clients, customers, and suppliers. Take risks safely. | Focus on doing and deciding. Avoid difficult conversations and gloss over failures. Punish risktakers when unknowable surprises pop up. |

| 6. Practice Self- Discovery Within a Group | Engage groups to the maximum degree in discovering solutions on their own. Increase diversity to spur creativity, broaden potential solutions, and enrich peer-to-peer learning. Encourage experiments on multiple tracks. | Impose solutions from the top. Let experts "educate" and tell people what to do. Assume that people resist change no matter what. Substitute laminated signs for conversation. Exclude frontline people from innovating and problem solving. |
|---|--|--|
| 7. Amplify Freedom AND Responsibility | Specify minimum constraints and let go of overcontrol. Use the power of invitation. Value fast experiments over playing it safe. Track progress rigorously and feed back results to all. Expose and celebrate mistakes as sources of progress. | Allow people to work without structure, such as a clear purpose or minimum specifications. Let rules and procedures stifle initiative. Ignore the value of people's understanding how their work affects one another. Keep frontline staff in the dark about performance data. |
| 8. Emphasize Possibilities: Believe Before You See | Expose what is working well. Focus on what can be accomplished now with the imagination and materials at hand. Take the next steps that lead to creativity and renewal. | Focus on what's wrong. Wait for all the barriers to come down or for ideal conditions to emerge. Work on changing the whole system all at once. |
| 9. Invite Creative Destruction to Enable Innovation | Convene conversations about what is keeping people from working on the essence of their work. Remove the barriers even when it feels like heresy. Make it easy for people to deal with their fears. | Avoid or delay stopping the behaviors, practices, and policies that are revealed as barriers. Assume obstacles don't matter or can't be removed. |
| 10. Engage in Seriously Playful Curiosity | Stir things up—with levity, paradoxical questions, and Improv—to spark a deep exploration of current practices and latent innovations. Make working together both demanding and inviting. | Keep it simple by deciding in advance what the solutions should be. Control all conversations. Ask only closed <i>yes</i> or <i>no</i> questions. Make working together feel like drudgery. |

LS Selection Matchmaker: What Serves Your Purpose?

~ Use with the LS Design Cards or the LS Menu on the next page~

| Rapidly share challenges and expectations while building new connections | 12. Specify only the absolute "Must do's" & "Must not do's" for achieving a purpose | 23. Discover, spark and unleash local solutions to chronic problems |
|---|--|---|
| 2. Make the purpose of your work together clear | 13. Tap the wisdom of the whole group in rapid cycles | 24. Move from either-or to robust both-and solutions |
| 3. Together, look back on progress to-date and decide what adjustments are needed | 14. Articulate the paradoxical challenges that a group must confront to succeed | 25. Reveal and understand relationship patterns that create value or dysfunctions |
| 4. Stop counterproductive activities & behaviors to make space for innovation | 15. Reveal insights and paths forward through non-verbal expression | 26. Develop strategies for successfully operating in a range of plausible yet unpredictable futures |
| 5. Discover & build on the root causes of success | 16. Develop effective solutions to chronic challenges while having serious fun | 27. Define the 5 elements that are essential for a resilient & enduring initiative |
| 6. Engage everyone simultaneously in generating questions/ideas/suggestions | 17. Sort challenges into simple, complicated and complex categories | 28. Analyze the full portfolio of activities & relationships to identify obstacles & opportunities for progress |
| 7. Share know-how gained from experience with a larger community | 18. Spread good ideas and make informal connections with innovators | 29. Understand how embedded systems interact, evolve, influence the spread of innovation, and transform |
| 8. Discover & focus on what each person has the freedom and resources to do now | 19. Practice deeper listening and empathy with colleagues | 30. Surface most essential needs across functions and accept or reject requests for support |
| 9. Rapidly generate & sift a group's most powerful actionable ideas | 20. Map informal connections and decide how to strengthen the network to achieve a purpose | 31. Reconnect the experience of leaders and experts with the people closest to the challenge at hand |
| 10. Get practical and imaginative help from colleagues immediately | 21. Define the step-by-step design elements for bringing initiatives or meetings to productive endpoints | 32. Practice progressive methods for helping others, receiving help and asking for help |
| 11. Engage everyone in making sense of profound challenges | 22. Liberate inherent action and leadership in large groups | 33. Observe and record actual behaviors of users in the field |

Write two or three sentences about the challenge you have in mind. Then, ...

- 1. Put a checkmark next to each objective you wish to achieve. $[\sqrt{\ }]$
- 2. Group objectives in a logical sequence of beginning, middle and end.
- 3. Trim your list by taking out the less critical objectives; save those for later.
- 4. If you are down to between 3 and 7 objectives you have your first string. Voila!
- 5. Develop one or two alternative strings, shorter, longer or different.
- 6. Share with others, compare, modify and choose one that makes good sense.
- 7. Match your string of objectives with its string of LS and check timing.
- 8. Save alternative objectives for improvising as needed during implementation.

Liberating Structures Menu

~ Use when LS Design Cards are not available ~

Each LS in this table is designed to achieve the objective with the same number. Cut along the table lines to make separate cards easy to manipulate and string together.

| 1. | 12. | 23. |
|-----------------------------|------------------------------|---------------------------------|
| Impromptu Networking | Min Specs | Discovery & Action |
| 5-20 min. | 20-50 min. | Dialogue |
| 冷 | U | 25-70 min. |
| 2. | 13. | 24. |
| 9 Whys | بعريد Wise Crowds | Integrated~Autonomy |
| 5-20 min. 9 | 10-60 min. per person | 60-80 min. |
| 3. | 14. | 25. |
| What, So What, Now What | Wicked Questions | Generative Relationships |
| 15-45 min. | - | 25 min. |
| W | ၜၟ | |
| 4. | 15. | 26. |
| TRIZ | Drawing Together | Critical Uncertainties |
| 30-45 min. | 30-40 min. | 60-100 min. |
| 5. | 16. | 27. |
| Appreciative Interviews | Improv Prototyping | Purpose-to-Practice |
| 30-60 min. | 15-20 min. per round | 25-120 min. (S) |
| 6. | 17. | 28. |
| 1-2-4-All | Agreement-Certainty _ | Ecocycle Planning |
| 10-12 min. | Matrix | 60-95 min. |
| 10 12 | 30-45 min. | 00 33 |
| 7. | 18. | 29. |
| User Experience Fishbowl | Shift & Share | Panarchy |
| 25-70 min. | 35-90 min. | 1-2 hr. |
| | 10 | • |
| 8. | 19. | 30. |
| 15% Solutions 15-20 min. | Heard, Seen, Respected | What I Need From You 45-70 min. |
| 15-20 111111. | 25 11111. | 45-70 IIIIII. |
| 9. | 20. | 31. |
| 25-to-10 Crowd Sourcing | Social Network Webbing | Celebrity Interview |
| 20-30 min. 25/10 | 45-60 min. 🌋 🔭 | 25-60 min. |
| 10. | 21. | 32. |
| Troika Consulting , | Design Storyboards | Helping Heuristics |
| 15-30 min. | 25-70 min. | 15 min. |
| 11. | 22. | 33. |
| Conversation Café 🗤 | | |
| 35-60 min. | Open Space 90 min. to 3 days | Simple Ethnography 1-6 hr. |
| 33-00 IIIII. | 30 IIIII. to 3 days | 1-0 III. |

